

Name: _____ Section: ____ Andrew Id: _____

15-112 Spring 2017 Quiz 6a

*** Up to 30 minutes. No calculators, no notes, no books, no computers. * Show your work! * No recursion**

1. **Code Tracing** [10 pts]: Indicate what these print or (for graphics) draw. Place your answers (and nothing else) in the boxes below the code.

```
def ct1(L):
    a = copy.copy(L)
    b = copy.deepcopy(L)
    c = L
    a[0][0] += 1
    b[1][0] += 10
    c[2][0] += 100
    L.extend(b)
    return [M[0] for M in L]
# Be careful to get the brackets
# and commas right!
L = [1]
M = [L, L, copy.copy(L)]
print(ct1(M))
```

2. **Reasoning Over Code** [10 pts]:

Find an argument for the following function that makes it return True. Place your answers (and nothing else) in the boxes below the code:

```
def rc1(L):
    n = len(L)
    M = [ ]
    for i in range(n):
        M.append(list(range(L[i], L[i]+n)))
    diagonal = [M[i][-1-i] for i in range(len(M))]
    return (diagonal == [3, 8, 2, 5])
```

L =

3. Free Response #2: animatedLines [80 pts]

Using our animation framework and assuming `run()` is already written, write `init(data)`, `keyPressed(event, data)`, `mousePressed(event, data)`, `timerFired(Event)`, and `redrawAll(canvas, data)` so the app works as such:

- 1) The canvas is empty when the app launches except for a status message at the bottom center, which says "hello".
- 2) When the user clicks at (x,y):
 - a) the status message displays where the mouse click occurred.
 - b) a horizontal line animates, growing from left-to-right across the screen at the y height of that click.
 - c) the fully-drawn lines are numbered in the order they were drawn, with that number horizontally centered on each line.
 - d) while the line is animating, if the user presses a key, the status message is 'ignored keyPress', and if the user clicks the mouse, the status message is 'ignored mousePress'
- 3) Each time the user presses 'u' while not animating...
 - a) The most-recently drawn line is "undone", so it is not drawn.
 - b) If there is no such line, the status message is 'ignored undo'
- 4) Each time the user presses 'r' while not animating...
 - a) The most-recently undone line is "redone", so it is drawn again.
 - b) If there is no such line, the status message is 'ignored redo'
 - c) Note: if a new line is placed with a mouse click, then the redo list is cleared, so pressing 'r' immediately after a mouse click always results in 'ignored redo'.

Note: we will show a short demonstration of this app at the start of the quiz (without the quiz clock running).

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4. **Bonus/Optional: Code Tracing** [5 pts] Indicate what these print. Clearly circle your answers.

```
def bonusCt1(n):  
    return [n]*n if (n**n == n//n) else [n]+bonusCt1(len(str(2**n)))  
print(bonusCt1(int('100',base=8)))
```

```
def bonusCt2(n):  
    return [ ] if (n<=2) else [n]+bonusCt2(n//5)+bonusCt2(n//10)  
print(bonusCt2(250))
```