## 15-112 Fall 2022 Lecture 3

## Quiz 8A + 8B Handout

- Use this handout to complete quiz8 (version A or version B).
- Submit this handout, but do not write on it.

```
def testRectAndSquareClasses():
print('Testing Rect and Square classes...', end='')
assert(Rect.rectCount == 0)
r1 = Rect(5, 10)
assert(Rect.rectCount == 1) # increment with each Rect instance we create
assert(r1.rectCount == 1) # rectCount is also visible by each Rect instance
assert((r1.width == 5) and (r1.height == 10))
assert(str(r1) == '<5x10 Rect>')
assert(str([r1]) == '[<5x10 Rect>]')
assert(r1.getArea() == 50)
r2 = Rect(5, 10)
assert(Rect.rectCount == 2)
assert(r1 == r2)
r3 = Rect(10, 5)
assert(str(r3) == '<10x5 Rect>')
assert(r1 != r3)
assert(r1 != 'Do not crash here!')
s = set()
s.add(r1)
assert(r2 in s)
assert(r3 not in s)
# Square is a subclass of Rect
n = Rect.rectCount
square1 = Square(8)
assert(isinstance(square1, Rect) == True)
assert(Rect.rectCount == n+1)
assert(not isinstance(r3, Square))
# continued on next page!
```

```
assert(str([square1]) == '[<Square with side length of 8>]')
assert(square1.width == square1.height == 8)
assert(square1.getArea() == 64)
```

\# makeTallRect is a method only for Squares, not Rects, and it returns
\# a Rect with the same width as the square but twice the height:
assert('makeTallRect' not in dir(Rect)) \# not defined in Rect
r4 = square1.makeTallRect()
assert(isinstance(r4, Rect))
assert(str(r4) == '<8x16 Rect>')
\# getSquare returns a new Square instance that just fits in
\# the given rectangle (so its size is the smaller of the width
\# and height of the Rect):
r5 = Rect(7, 5)
square2 = r5.getSquare()
assert(isinstance(square2, Square))
assert(str(square2) == '<Square with side length of 5>')
\# makeSquare does not return a new Square. Instead, it mutates
\# the rectangle so that it is square, so its new width and height are
\# equal to the smaller of its current width and height. Note that
\# this does not turn the Rect object into a Square object.
r6 $=\operatorname{Rect}(7,5)$
assert(r6.makeSquare() == None) \# the method returns None!
assert(isinstance(r6, Rect))
assert(str(r6) == '<5x5 Rect>')
\# finally, a (silly) method (note how it is being called
\# in two different ways here):
assert(Square(1).amazing() == 'yes!')
assert(Square.amazing() == 'yes!')
print('passed!')

